**Web PROJECT DUE DATE: Tuesday 10am, Week 7**

# **Development Sprint 5: Coding your MVP**

## *As a work team*

1. Provide Project Brief.
2. Design your MVP.
3. Develop user stories, how the user will use your website
4. Develop paper prototypes of key aspects/stories of your design
5. Content Strategist to co-ordinate documents uploaded into Learnline for submission

Specific details for how teams are to do this are outlined below.

**Co-ordination means – organise the team to complete the task**

1. **Responsibilities (Content Strategist)**

Outline who is doing what in detail to show how the team is managing this work.

* Create a document ‘Development Responsibilities’ and ensure your names, team name & roles are included
* Outline who is co-ordinating what, why and how the team is contributing to each task.This information should match with the work done.
* List the stories and assign these to team members as tasks to paper prototype
* Upload the ‘Development Responsibilities’ document in Learnline assessment submission point. Also keep it in your portfolio.

1. **Prototype your MVP**

Build your paper prototypes (IXD to co-ordinate)

**Preparation**

* + 1. From the discussion and feedback on all your cards submitted before break, your team decides what you need to keep and what changes need to be made.
    2. Document the changes and make a diagram your new MVP (eg interactions or hierarchy)

**Prototype**

1. Each team member must provide one prototype under their name in the Team Portfolio to get the team’s mark!

## *Submission*

1. MVP

Submit (Either Content strategist or IXD can upload it, decide yourself)

* 1. In Learnline Submission (Development Sprint 1): Development Responsibilities document, Changes made to cards and diagram of MVP, links to Portfolio with individual subdirectories with paper prototypes

## Assignment Content

Top of Form

**Paper Prototypes:**

You will provide a final project brief and develop your paper prototypes for the team project and plan for coding:

* + Describe what user activities (stories) you developed and why.
  + What you plan to do for your project based on Project Brief
  + Please provide a short presentation of what you have considered in your teams as a way to improve on you initial card designs. This should cover improved visuals, navigation, and accessibility.
  + For those of you told you have**insufficient** screens or functionality, what**aspects have you added**
  + Using the stores what tests can you do (cognitive walkthrough/user test) to test these stories are satisfied

Bottom of Form

**Note about Ethics:**

If you are conducting short tests with your peers or other possible users, please consider how ethical your testing is. Are you getting their permission to study them and question them? Have you explained what you are doing eg you are not testing them but testing your software, which has errors.

**Presentation in Class**

Presentation will be three minutes. Upload your powerpoint or other aids here. If you wish to pre-record the material, upload to Youtube and place the link in your submission document

**Your submission should include a document with the necessary links**including document repository and website from bitbucket, showing what you have developed, eg cards. This should now be in the top directory of your repository and the main/home page should be index.html